

# Fundamentals of Cybersecurity Syllabus High School (105-145 contact hours)

## **Course Overview and Goals**

As our world becomes increasingly dependent on technology, cybersecurity is a topic of growing importance. It is crucial that companies and individuals take precautions to protect themselves from the growing threat of cyber attacks. This course prepares students with crucial skills to be responsible citizens in a digital future.

Fundamentals of Cybersecurity is the first online blended K12 cybersecurity course. This year-long version is designed for students with some exposure to computer science, but there are no specific course prerequisites. Students will learn foundational cybersecurity topics including networking fundamentals, software security, system administration and the basics of cryptography and programming, all through the CodeHS web-based platform. The entirely web-based curriculum is made up of a series of learning modules that cover the fundamentals of cybersecurity. Each module is made up of short video tutorials, example programs, quizzes, simulations, programming exercises, and free response prompts. This is not a coding intensive course, but students will learn basic SQL and JavaScript, and will utilize basic HTML and JavaScript within specific contexts while being provided with support within those contexts.

**Learning Environment:** The course utilizes a blended classroom approach. The content is a mix of web-based and physical activities. Students will modify existing code and run it in the browser, investigate cyber related topics and reflect on them and discuss them, create digital presentations, and engage in in-person collaborative exercises with classmates. Teachers utilize tools and resources provided by CodeHS to leverage time in the classroom and give focused 1-on-1 attention to students.

**Programming Environment:** Students modify and run programs in the browser using the CodeHS online editor. Students will be able to modify text-based programs in HTML, JavaScript, SQL and simulate shell commands. Students will also participate in simulated cyber attacks on safe sites in order to learn how to mitigate cyber attacks. Students will be able to document their processes and discuss best practices for preventing cyber attacks.

**Quizzes**: Each lesson includes at least one formative short multiple choice quiz. At the end of each module, students take a summative multiple choice quiz that assesses their knowledge of the concepts covered in the module.

**Prerequisites:** The Fundamentals of Cybersecurity course is designed for beginners to intermediate computer science students with at least some knowledge and interest in computer science. The course is highly visual, dynamic, and interactive, making it engaging for those new to computer science.

More information: Browse the content of this course at <a href="https://codehs.com/course/6560">https://codehs.com/course/6560</a>

# Course Breakdown

# Module 1: What is Cybersecurity? (1-2 weeks/5-10 hours)

This module provides an introduction to cybersecurity. It focuses on why cybersecurity is important, recent threats to cybersecurity, and different careers in the field.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11942">https://codehs.com/library/course/6560/module/11942</a>

Objectives / Topics Covered	<ul> <li>Course Overview</li> <li>What is Cybersecurity?</li> <li>Impact of Cybersecurity</li> <li>The CIA Triad</li> </ul>
Example Assignments / Labs	Course Overview     Do you use the Internet?     How do you use the Internet?     What kinds of information are at risk?     What are some different CS career fields?     Coding as the new literacy     What is this course about?     Example activity:
	<ul> <li>Example activities:</li> <li>Determine where scenarios break part of the CIA Triad</li> </ul>

## Module 2: Digital Citizenship and Cyber Hygiene (1-2 weeks/5-10 hours)

This module includes topics on Internet etiquette and how to stay safe on the world wide web. Students will also look at the potential effects of our digital footprints, how to protect information from online risks, and the implications of cyberbullying. Finally, the module includes how to find and cite quality resources online.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11943">https://codehs.com/library/course/6560/module/11943</a>

Flowse the ran content of	Titils module at https://codens.com/iibrary/codrse/0500/module/11945
Objectives / Topics Covered	<ul> <li>Digital Footprint and Reputation</li> <li>Cyberbullying</li> <li>Internet Safety</li> <li>Privacy and Security</li> <li>Information Literacy</li> <li>Creative Credit and Copyright</li> <li>Hacking Ethics</li> </ul>
Example Assignments / Labs	<ul> <li>Digital Footprint and Reputation</li> <li>What is a digital footprint?</li> <li>What is your digital footprint and reputation?</li> <li>What does it mean that the internet is public and permanent?</li> <li>Who looks at your digital footprint and reputation?</li> <li>What are some recommended social media guidelines?</li> <li>How can you maintain your digital footprint?</li> <li>What does your digital footprint say about you?</li> <li>Example activities: <ul> <li>What is your digital footprint?</li> <li>Are you going to make any changes in what you post on social media?</li> </ul> </li> <li>Cyberbullying</li> <li>What is cyberbullying?</li> <li>What are the impacts of cyberbullying?</li> <li>Are there cyberbullying roles?</li> <li>What do you do if you are being bullied?</li> <li>What do you do if you see bullying?</li> <li>How can you be an upstander?</li> <li>Example activities: <ul> <li>Explore cyberbullying scenarios: What would you do?</li> </ul> </li> <li>Internet Safety</li> <li>What are some ways to stay safe online?</li> <li>What are some online safety guidelines?</li> <li>Example activities: <ul> <li>Explore Internet safety scenarios: What would you do?</li> </ul> </li> <li>Privacy and Security</li> <li>What are data privacy and security?</li> <li>How can you keep personal data secure and private?</li> <li>What can happen if you data is stolen and what can you do about it?</li> <li>Example activities: <ul> <li>Test out various passwords on a site</li> <li>Explore Google's privacy policy: What do they know about you?</li> </ul> </li> <li>Information Literacy</li> </ul>
	<ul> <li>What is information literacy?</li> </ul>

	<ul> <li>How can you do effective internet searches?</li> <li>What are some techniques for judging source legitimacy and identifying misinformation?</li> <li>Example activities:         <ul> <li>Create and test search queries</li> <li>Explore evidence for using sources</li> </ul> </li> </ul>
• Cr	eative Credit and Copyright
	What is copyright?
	<ul> <li>What are the different types of copyright licenses</li> </ul>
	<ul> <li>Example activities:</li> </ul>
	<ul><li>Create citations for sources</li></ul>
	<ul><li>Explore image search tools</li></ul>
• Ha	acking Ethics
	What are hackers?
	<ul> <li>Are there different kinds of hackers? (white, black, grey)</li> </ul>
	<ul> <li>What are bug bounty programs?</li> </ul>
	o Is hacking always illegal?
	<ul> <li>What are the consequences of illegal hacking?</li> </ul>
	Example activities:
	<ul><li>Explore what penetration testing is</li></ul>
	<ul><li>Sign ethical hacker agreement</li></ul>

## Module 3: Project: PSA (1 week/5 hours)

Students create a project to apply Digital Citizenship and Cyber Hygiene content by creating a PSA.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11944">https://codehs.com/library/course/6560/module/11944</a>

Objectives / Topics Covered	Project: PSA
Example Assignments / Labs	<ul> <li>Project: Create a Public Service Announcement</li> <li>Create a Public Service Announcement (PSA) to teach your peers about your selected topic in digital citizenship and cyber hygiene.         You can select any of the topics covered in this module. Be creative and make it fun! You could make a video, song, poster, or slideshow.     </li> </ul>

## Module 4: Programming Fundamentals (JavaScript) (2-3 weeks/10-15 hours)

Students will learn the fundamentals of programming including variables, arrays, and objects as well as the difference in interpreted and compiled languages. They will explore programming through block coding which includes conditional statements and control structures.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/12867">https://codehs.com/library/course/6560/module/12867</a>

Objectives / Topics Covered	<ul> <li>Programming Concepts</li> <li>Looping and Branching</li> <li>Code Organization</li> </ul>
Example Assignments / Labs	<ul> <li>Interpreted vs. Compiled</li> <li>Variables and Objects</li> <li>Lists and Arrays</li> <li>Programming with Karel</li> </ul>

•	Looping  o For Loops  while Loops
	Branching  If statements  If/else statements  Top Down Design  Comments and Pseudocode

# Module 5: The ABCs of Cryptography (1-2 weeks/5-10 hours)

In this module, students will dive into the history of cryptography systems, the motivation behind using encryption systems, and basic cryptography systems. Additionally, they will explore topics on how to use cryptography, cryptology, and cryptanalysis to decode a message without the use of a key.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11945">https://codehs.com/library/course/6560/module/11945</a>

Objectives / Topics Covered	<ul> <li>Cryptography, Cryptology, Cryptanalysis</li> <li>History of Cryptography</li> <li>Why do we Need to Encrypt Data?</li> <li>Basic Cryptography Systems: Caesar Cipher</li> <li>Basic Cryptography Systems: Cracking the Caesar Cipher</li> <li>Basic Cryptography Systems: Vigenère Cipher</li> </ul>
Example Assignments / Labs	<ul> <li>Cryptography, Cryptology, Cryptanalysis         <ul> <li>Why do we need some secrecy in our transparent information age?</li> <li>Explain general encryption with data, keys</li> <li>Example activities:</li></ul></li></ul>

<ul> <li>How do we solve the Caesar Cipher with brute force and using letter frequency analysis?</li> <li>Example activities:         <ul> <li>Practice cracking Caesar Cipher with brute force</li> <li>Practice cracking Caesar Cipher with letter frequency</li> </ul> </li> <li>Basic Cryptography Systems: Vigenère Cipher</li> <li>Explore examples of the Vigenère Cipher</li> </ul>
<ul><li>Example activities:</li><li>Practice with a Vigenère Cipher JavaScript program</li></ul>

#### Module 6: Project: Classic Cipher Newscast (1 week/5 hours)

Students complete a project to apply cryptography content.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11946">https://codehs.com/library/course/6560/module/11946</a>

Objectives / Topics Covered	Project: Classic Cipher Newscast
Example Assignments / Labs	<ul> <li>Project: Create a Newscast</li> <li>Students work collaboratively to research a **classic cipher** (beyond Caesar and Vigenere) to address in their newscast. They will investigate their cipher and write a script that includes how the cipher works, when it was used, and when the cipher stopped being useful.</li> </ul>

### Module 7: System Administration (3-4 weeks/15-20 hours)

Students will compare and contrast common operating systems (Windows, Linux, OS) and explain the importance of application security. They will investigate security options and implement user accounts to enforce authentication and authorization. Students will also demonstrate how to work with basic and advanced command prompts.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/12865">https://codehs.com/library/course/6560/module/12865</a>

Objectives / Topics Covered	<ul> <li>Operating Systems</li> <li>Software and Applications</li> <li>Application Security</li> <li>Browser Configuration</li> <li>System Administration</li> <li>Command Line Interface</li> </ul>
Example Assignments / Labs	<ul> <li>Understanding Operating Systems</li> <li>Comparing Operating Systems         <ul> <li>Installing an OS</li> </ul> </li> <li>File Management         <ul> <li>What Processor are you Running?</li> </ul> </li> <li>Software Licenses</li> <li>Antivirus Software         <ul> <li>Data Backups</li> </ul> </li> <li>Using Cache</li> <li>Popup Blockers</li> <li>User Accounts         <ul> <li>Admin vs. Standard</li> </ul> </li> </ul>

<ul> <li>Host Security</li> <li>Using a Log</li> <li>System Commands</li> </ul>
<ul> <li>cd, ls, mk etc</li> <li>Network Commands</li> <li>ipconfig, netstat etc</li> </ul>

## Module 8: Software Security (3-4 weeks/15-20 hours)

In this module, students will learn what happens when running a web application and how to look inside web apps using developer tools, source code, and more. They will learn basic SQL and common attacks like SQLi. Students will also be able to recommend solutions for flawed security systems.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11947">https://codehs.com/library/course/6560/module/11947</a>

Objectives / Topics Covered	<ul> <li>Inside Web Applications</li> <li>Developer Tools</li> <li>The Value of Data</li> <li>SQL Overview         <ul> <li>What is SQL?</li> <li>Structuring Data in SQL</li> <li>Basic Querying in SQL</li> <li>Filtering Queries in SQL</li> </ul> </li> </ul>
	Clients, Servers, Databases
	Common Security Problems
	SQL Injection
	SQLi Overview
	Types of SQLi
	Preventing SQLi
Example Assignments	Inside Web Applications
/ Labs	<ul> <li>View page source (images, navigation and page layout, stylesheets,</li> </ul>
	JavaScript, minified code
	<ul> <li>Example activities:</li> <li>View page source scavenger hunt</li> </ul>
	Getting started with OWASP
	Developer Tools
	<ul> <li>Use the inspect tools to look more deeply inside of web apps</li> </ul>
	<ul> <li>How does view page source compare to inspect in terms of</li> </ul>
	information about the site / app?
	Example activities:
	<ul><li>Practice using the Chrome developer tools</li></ul>
	<ul> <li>Change a favorite site using the Chrome developer tools on</li> </ul>
	your end only. Take a screenshot of your change.
	Data Visualizations
	Design a Survey
	SQL Overview
	What is SQL?
	How do we structuring data using SQL?
	How do we query databases using SQL?
	<ul> <li>Example activities:</li> <li>Use the SELECT statement to query a database</li> </ul>
	= 030 the Select Statement to query a database

- Use the WHERE clause to query a database
- Clients, Servers, Databases
- Common Security Problems
  - What is the "Fortification Principle"?
  - What are some tips about HTTP vs. HTTPS, password fields and CAPTCHA that can help us to navigate more securely on the Web?
- SQL Injection
  - o SQLi Overview
    - What is SQLi?
    - Why is SQLi a problem?
    - What happens during a SQLi attack?
    - What is the the fallout of a SQLi attack?
    - How does SQLi work?
    - How do hackers use SQL in a SQLi?
  - What are the types of SQLi (error-based, union-based, blind)
    - What is the underlying SQL behind the scenes that hackers may be trying to hack?
  - How to we mitigate or prevent SQLi?
    - What are the OWASP recommendations?
    - How can we tell if our code is vulnerable?
  - Example activities:
    - Discuss the Equifax SQL injection attack
    - Practice basic SQLi on a safe site
    - Research SQLi prevention

#### Module 9: Networking Fundamentals (3-4 weeks/15-20 hours)

This module explores the structure and design of the internet and networks, and how this design affects the reliability of network communication, the security of data, and personal privacy. Students will learn how the Internet connects computers all over the world by use of networking protocols.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/11948">https://codehs.com/library/course/6560/module/11948</a>

Objectives / Topics Covered	<ul> <li>Introduction to the Internet</li> <li>Notational Systems</li> <li>Data Representation</li> <li>Internet Hardware</li> <li>Internet Addresses</li> <li>Domain Name System (DNS)</li> <li>Routing</li> <li>Packets and Protocols</li> <li>The Internet and Cybersecurity</li> <li>Impact of the Internet</li> </ul>
Example Assignments / Labs	<ul> <li>Introduction to the internet</li> <li>What is the Internet? How does it work? What have been its impact on society?</li> <li>Why do we need protocols for the Internet?</li> <li>Example Activity</li> <li>Explore the different levels of the internet.</li> <li>Decimal to Binary</li> </ul>

- Hexadecimal
- Bits to ASCII
  - Hello World in Bits
- Internet hardware
  - Vocabulary: bandwidth, bitrate, latency
  - Why are protocols so important?
  - O How do we send data over the Internet?
  - Example Activities
    - Explore how data is able to be transmitted across the ocean by using underwater cables
    - Explore the role of simple and complex networks and routers
- Internet Addresses
  - Vocabulary: Internet Protocol (IP)
  - How do IP addresses compare to postal addresses?
  - O How IP addresses work?
  - Example Activities
    - Explore the differences between IPv4 and IPv6. Why are we running out of addresses?
    - Trace a website request from the server, through the network, and to your computer
- Domain Name System (DNS)
  - How does DNS help with sending digital information and IP addresses?
  - Example Activities
    - Explore the process of how requesting a web resource works
- Routing
  - How is routing used to send messages / data?
  - Why is redundancy a good thing for the Internet? (fault tolerant)
- Packets and Protocols
  - O How data is transmitted?
  - How are internet packets able to find their way to your computer?
  - Example Activities:
    - Explain in your own words how a request from your computer travels through the various levels of servers to reach and return the correct webpage and resources?
    - As a class, create a protocol that will allow one classmate to send another classmate a note, without the need for talking to each other.
  - What are the standard protocols for the Internet and how do they work? (TCP/IP, HTTP)
- The Internet and Cybersecurity
  - What are cybercrime and cyberwarfare?
  - How do we network attacks? (certificate authorities, public key encryption)

#### Module 10: IT Infrastructure (2-3 weeks/10-15 hours)

Students will learn about the physical elements of computers and networking such as motherboards, RAM, routers, and the use of port numbers, ethernet and wireless devices.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/12866">https://codehs.com/library/course/6560/module/12866</a>

Objectives / Topics Covered	<ul> <li>Internal Components of a Computer</li> <li>Peripheral Devices</li> <li>Network Devices</li> <li>Storage and Network Options</li> <li>Network Communication</li> <li>Network Management</li> </ul>
Example Assignments / Labs	<ul> <li>Different Types of CPU</li> <li>RAM vs. Hard Drive</li> <li>Wireless Internet Connections         <ul> <li>Speed Test</li> </ul> </li> <li>Security of Cloud Storage</li> <li>Ethernet Standards</li> <li>Setting Up a Firewall         <ul> <li>Establish Firewall Rules</li> </ul> </li> <li>SSH Logs         <ul> <li>Reading Logs</li> </ul> </li> </ul>

# **Module 11: Project: Troubleshooting Project (1 week/5 hours)**

Students will explore the troubleshooting methodology and utilize it to solve sample IT support issues.

Browse the full content of this module at <a href="https://codehs.com/library/course/6560/module/12961">https://codehs.com/library/course/6560/module/12961</a>

Objectives / Topics Covered	<ul> <li>Troubleshooting Methodology</li> <li>Identify the problem</li> <li>Research past solutions</li> <li>Establish a theory</li> <li>Test the theory</li> <li>Establish a plan of action</li> <li>Implement the solution</li> <li>Verify functionality</li> <li>Document findings</li> </ul>
Example Assignments / Labs	<ul> <li>Troubleshooting: In this project, students will learn more about each step of the troubleshooting methodology and use these steps to repair and improve faulty network systems.</li> <li>Poor Signal Strength</li> <li>Interference</li> </ul>

## **Supplementary Unit Guide:**

These units can be used during the course for added practice or after the course has been completed for further review.

Supplementary Unit	Prerequisite/Recommended Unit(s)	# of activities
Cryptocurrency - Blockchain - Hashing - Proof of Work - Cryptocurrencies - Bltcoin	No prerequisites	62

SQL Part II: The SQL - Filtering - Ordering - Renaming - Joining	Software Security	35
Web Development - HTML - Formatting Text - Links, Images, Lists, Tables - CSS by Tag, Class, ID	No prerequisites	75
Midterm	Modules Covered:  • What is Cybersecurity  • Digital Citizenship and Cyber Hygiene  • The ABCs of Cryptography	1
Final	Modules Covered:  • What is Cybersecurity?  • Digital Citizenship and Cyber Hygiene  • The ABCs of Cryptography  • Software Security  • Networking Fundamentals	1
Final Course Project	Choose Your Own Adventure  Research Choose Target Audience Draft Presentation Draft a Flyer	4