



CodeHS

Read, Write, Code





Table of Contents

Why Computer Science?

1. Why Teach Coding in Your School?
2. Computer Science Education Quick Facts

What is CodeHS?

3. What is CodeHS?
4. Why CodeHS?
5. CodeHS for New Computer Science Teachers
6. CodeHS for Experienced Computer Science Teachers
7. Testimonials
8. Case Studies

Curriculum

9. Computer Science Courses
10. Full 6-12th Computer Science Pathway
11. Four Year High School Computer Science Pathway
12. CodeHS for High School
13. CodeHS for Middle School

Professional Development

14. CodeHS Professional Development
15. Professional Development Courses

Platform Tools & Resources

16. Teacher Tool & Resources
17. Standards Alignment
18. Technical Requirements

How to Get Started

19. CodeHS Membership Plans
20. Next Steps to Get Started





Why Teach Coding in Your School District?

Code is the Language of the Future

Every app, every web page, every new piece of technology we use relies on programmers to help create it. The same way that we want all students to have an understanding of English, Math, History, and the Sciences, we should want our kids to develop digital literacy because, today, code forms the building blocks of our world!

Develop Critical Problem Solving Skills

Computer science teaches students important critical thinking skills that can be applied outside of the digital world. Computer programming involves learning to break down big problems into smaller parts, thinking of creative solutions, and communicating clearly.

Prepare Students for Jobs of the Future

There are not enough programmers in the world to keep up with the number of brilliant ideas that people want coded. According to the Bureau of Labor and Statistics, between 2016 and 2026, there will be over 546,000 new jobs in computing and related fields. Learning to code is an invaluable skill to have in today's tough job market.

Be a Leader: Bring Coding to Your School District

By bringing computer science to your district, you will teach your students a foundational skill, provide them critical problem solving tools and prepare them to graduate high school ready to succeed in college and the working world beyond. Join CodeHS today to bring computer science to your district!



Computer Science Education Quick Facts

At the high school level, computer science is one of the most understudied, underrepresented academic subjects in the United States today. At the same time, the need for students to graduate high school with programming skills and a computer science way of thinking is at an all time high.

Below are some facts and figures which highlight the need for America's high schools to adopt computer science curriculum on a large scale. These statistics drive CodeHS in our mission to introduce middle school and high school students to the incredible world of computer science.



High schools in the U.S. do not teach computer science



High schools offer AP Computer Science courses



AP Computer Science test-takers were female



Computer science is on average the highest paid college major upon graduation



New jobs will be created in computing and related fields between 2016 and 2026



Largest STEM occupations are computer-related

As the technology industry continues to expand and evolve, students who graduate high school with a foundation in computer science will have a huge advantage over those that do not. CodeHS believes that all schools should provide their students with the chance to succeed by introducing them to the opportunity-filled world of computer science.

*according to Bureau of Labor Statistics, CSEdWeek, College Board



What is CodeHS?

CodeHS is a comprehensive teaching platform for helping schools teach computer science by providing web-based curriculum, teacher tools and resources, and professional development



Read, Write, Code

Coding is becoming a foundational skill, just like reading and writing. Computer science is now used across every industry and coding is a new form of digital literacy.



Comprehensive Teaching Platform

Save time grading, managing classes, building lesson plans, and more with CodeHS -- everything you need is in one place!

With our comprehensive platform teachers have more time to spend 1-on-1 with their students.



6th-12th Grade Curriculum Pathway

CodeHS helps schools and districts build a comprehensive Middle School to High School computer science pathway starting from introductory level programming courses all the way to AP level courses in many languages.



Professional Development

With the CodeHS online professional development courses, we'll help train & empower teachers at your school to teach excellent computer science courses.

We've worked with hundreds of new computer science teachers, equipping them with the knowledge to teach their first CS class.



Customize Your Classroom

Make your own custom computer science lesson plans, exercise problems, quizzes, open-ended projects, & more with the CodeHS Create tool.

With this tool, teachers can easily collaborate and pull in coding problems and playlists from other CodeHS teachers.



Teacher Resources

CodeHS provides a centralized, set of classroom materials and tools that you need to effectively and efficiently lead a great computer science class.

With lesson plans, offline handouts, and problem guides ready for you to use, you can dedicate your time to what really matters: your students.



Why CodeHS?

What Do We Do?

If your school district wants to start or strengthen your computer science program, we can make it happen. We provide introductory level computer science courses all the way to AP level courses that are accessible entirely online, as well as extensive teacher tools, resources and support.

Who Are We?

CodeHS was founded by two Stanford University computer science graduates - Jeremy Keeshin and Zach Galant - who taught the introductory computer science courses at Stanford for three years. With experience both learning and teaching at the best computer science department in the world, the CodeHS team understands the tool and resources needed to provide a high-quality computer science course.

What Sets Us Apart?

Working well in schools is our top priority. With experience working with thousands of schools all over the country and world, we know what it takes for a computer science program to be successful.

Comprehensive 6th-12th Grade Pathway: Comprehensive middle school to high school computer science pathway starting from a year-long introductory level programming courses all the way to AP level courses in many languages

Professional Development: Suite of teacher tools, resources, and professional development to help train teachers at your school to teach excellent computer science courses

Fun and Accessible: Free step-by-step curriculum with short videos, example code and programming exercises--all you need is a web-browser!

District Level Implementations: Customized dashboards and reports for district admins to view class progress at the macro level, and drill down on individual student performance



CodeHS: For **New** Computer Science Teachers

At CodeHS, we know that teaching your first computer science class can be challenging, which is why we have you covered! We provide everything that new computer science teachers need to lead a great course, including a full 6-12 pathway, extensive lesson plans, outstanding teacher support and more.

EVERYTHING YOU NEED TO TEACH COMPUTER SCIENCE

CodeHS' easy-to-use platform provides everything new teachers needs to start a programming course. With amazing teacher support, CodeHS is made for passionate teachers who want to start teaching computer science -- even if you have no background in programming.

“Students were excited to come to class everyday & would start working on their programs before the bell would ring!”

- Kristen, Teacher at Township High School

Full 6-12 Course Pathway: We've built the most extensive 6-12 course pathway out there, so you can spend less time writing lessons, and spend more time focusing 1-on-1 with your students. Courses range from beginner block-based coding, to advanced AP computer science courses.

Online Professional Development: Learn the basics of programming and effective pedagogy for your blended classroom with personalized help and feedback from our professional development team.

Extensive Teacher Tools & Resources: Utilize our detailed lesson plans, handouts, progress tracking tools and more to help lead your class - everything you need in one place!

Amazing Teacher Support: Nervous about teaching your first CS class? Our Account Management team are experts in rolling out computer science courses and will make sure you're well equipped to lead your first class.

“The best support ever! I am telling all my friends who teach at area high schools to use CodeHS for their programming courses!”

- Anne, Teacher at New Egypt High School



CodeHS: For **Experienced** Computer Science Teachers

Join thousands of other expert computer science teachers who use CodeHS to teach their classes. With our extensive tools and resources, you can easily manage classwork, save time grading, customize your own course and more all in one place!

COMPREHENSIVE, CUSTOMIZABLE, TEACHING PLATFORM

Full 6-12 Course Pathway: CodeHS helps schools build a comprehensive middle school to high school computer science pathway starting from introductory level programming courses all the way to AP level courses in many languages.

Easy-to-use Platform: CodeHS is accessible entirely online with no downloads necessary. Students see their code come to life in the web-based coding environment starting on day one.

Extensive Teacher Tools & Resources: Utilize powerful software tools like our automatic gradebook, access controls, customizable progress tracking reports and more!

"There is no resource that comes remotely close to what CodeHS provides."

- Eric, Experienced Computer Science Teacher at Cupertino High School

Save Time Grading: Easily review and grade student submissions, control exactly which submissions go to your grading queue, and save hundreds of hours grading with Fast Grade and other tools.

Customize Your Course: Have creative project ideas for your students? Create your own exercises, projects, and quizzes. Also, access thousands of problems and quizzes created by a community of computer science teachers through the CodeHS Quiz and Problem Banks.

Want to take things to the next level? You can create your own videos and custom autograders, the sky's the limit!



CodeHS Testimonials

Thousands of teachers and tens of thousands of students use CodeHS to teach and learn computer science. We work with school districts in 47 states nationally and over a dozen countries internationally. See what educators and 21st century learners have to say about CodeHS!

What Teachers Say About CodeHS



"I had 101 students take the AP exam, and 95 passed with a 3 or better. It is great to be able to know that we are providing them with such solid content throughout the year through the use of CodeHS!"

Sean Raser, Experienced Computer Science Teacher at California High School, San Ramon, CA



"Using CodeHS has been so helpful since I am new to teaching. It's a wonderful site and the kids love the class!"

Paige Daniels, New Computer Science Teacher at High Point Christian Academy, High Point, NC



"We love the program, students love the programs, parents love the program, it's been exceptional!"

Tyler Groth, Computer Science Teacher at TechyKids, Brampton, Ontario



CodeHS Case Study

Growing a Computer Science Program from the Ground Up

Linda Hahn, High School & Middle School Computer Science Teacher at The King's Academy in West Palm Beach, Florida

Like many computer science teachers today, Linda Hahn did not start her career in the classroom.

Graduating with a bachelor's degree in journalism and later a masters degree in school counseling, Linda started her career working for an online marketing firm where she learned the basics of JavaScript, HTML, and CSS to manage her clients digital marketing platforms for SEO and SEM.

“CodeHS is so accessible for kids. Even during my first year Intro to Computer Science class, my students were exceptional. They would do the CodeHS supplemental units at home for fun! I had to learn to keep up with them.”



With young kids at home and an interest in teaching, Linda was soon drawn to the classroom where she began teaching Computer Applications at local middle school. The course covered Word, Excel, PowerPoint, and other computer applications.

“Nothing in my background would be considered technology.”

Linda will say that “Nothing in my background would be considered technology.” Nevertheless in 2016, “I had never coded. I thought this is going to be really hard.” With the help of CodeHS, a “class-in-a-box,” Linda began teaching her first semester Intro to Computer Science class at The King's Academy.

As she moved forward, Linda approached each computer science class with the same philosophy by telling her students, “I’m just a lead learner. I’m still learning and you are still learning.”

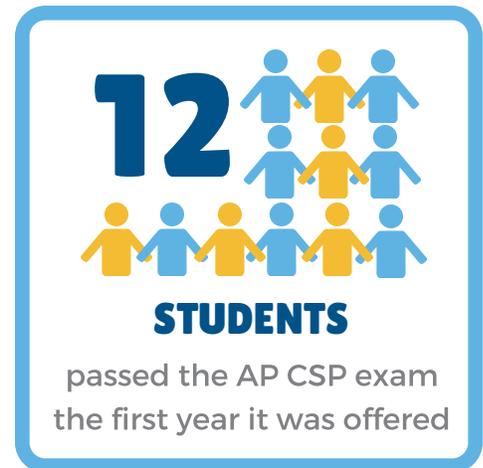
“I’m just a lead learner. I’m still learning and you are still learning.”

She could feel her students interest in computer science growing. Midway through the year, she implemented a CodeHS Web Design course. To the schools’ surprise, 15 students signed up for the course. It was a success!

All 12 students passed the AP CSP exam!



The momentum kept growing. By year two, Linda had expanded her Web Design course, doubled Intro to Computer Science class roster, and even added an AP CSP course through CodeHS. All 12 students passed the AP CSP exam that year!

An infographic with a blue border. It features a large blue number "12" on the left. To the right of the number are 12 stylized human figures in blue and yellow, arranged in a grid. Below the figures is the word "STUDENTS" in bold blue text. At the bottom, it says "passed the AP CSP exam the first year it was offered" in a smaller blue font.

12 STUDENTS
passed the AP CSP exam
the first year it was offered

With Linda’s dedication and passion to teach, along with the teacher tools and resources provided by her school and CodeHS, she continues to grow the computer science program at The King’s Academy exponentially!

The AP CSP class has doubled in size (25 students total). Linda now teaches 2 AP CSP sections, 2 Web Design sections, and 2 Intro to Computer Science sections, along with a middle school Karel the Dog and Tracy the Turtle intro course.

An infographic with a blue border. It features a large blue number "6" inside a computer monitor icon. Below the monitor is the text "CODEHS CLASSES" in bold blue text. At the bottom, it says "are offered at The King's Academy High School" in a smaller blue font.

6 CODEHS CLASSES
are offered at The King's
Academy High School



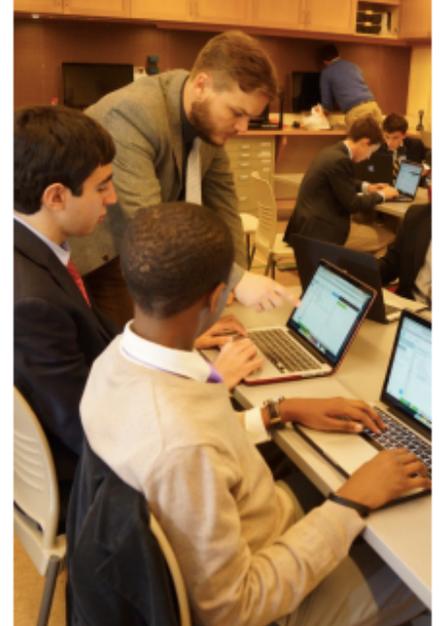
CodeHS Case Study

Aaron Grill, Experienced CS Educator, on Why CodeHS Was His Silver Bullet

Aaron Grill, Teacher and Director of Technology at the Browning School in New York City, New York

More and more of Aaron Grill's students want to take a programming class. And he believes that interest is only going to grow. "Kids are intrinsically more interested in computer science – it's the culture of today... it affects everyone's life every day. They all have phones and laptops, they all understand that there is another language they need to speak in order to communicate or produce something that is meaningful."

Aaron Grill is an experienced computer science educator. There are two things that drew him to CodeHS. First, it saves him a ton of time. Second, it's scalable.



AARON GRILL SAVES TIME WITH CODEHS.

Mr. Grill is a busy teacher with a lot on his plate. Teachers tend to be that way. With dozens of students across various classes, staying on top of student work and leveraging time both in and out of the classroom is extremely important. Aaron likes to use tools that help him spend his time efficiently and effectively.

Aaron studied computer science in college but always wanted to go into education. (There are not enough people like him!) About twelve years ago, he started teaching elementary and middle school students the basics of computers using tools like Scratch to program video games. He then helped build out a K-6 technology curriculum and eventually started teaching in the middle and high school as well.

As students started making video games in his classes, they wanted to learn more about what was going on behind the screen. They wanted to learn more about programming. So in 2008 when Aaron became Director of Technology, he decided to expand the tech program – and that included teaching more computer science.

Aaron began teaching Java, using the programming methodology produced by Stanford. He experimented with the flipped classroom model for the AP course. The students watched video lectures at home and did hands-on exercises and projects during class time.



While teaching those computer science classes, he noticed a few things. First off, Aaron always found himself getting bogged down in grading. Each time a student submitted a program, she would have to export the code into a zip file, send the file via email to Mr. Grill who would then import the program and run it on an integrated development environment like Eclipse, which would have to already be downloaded and installed on his own computer. After running and grading the student program, he'd have to do the same process to get it back to the student. Now multiply that by a bunch of programs with a bunch of students across a bunch of classes. It took a lot of time.

programming, he thought it would be a valuable opportunity to incorporate more coding into his class as well.

After the Hour of Code had attracted millions of students across the country to try out some

“Even as an experienced computer science person, these resources are incredibly helpful!”

So Mr. Grill was in the businesses of looking for better tools to use in his computer science classes. Blended-learning programming websites began to pop up, which meant that all of the code that previously lived on each student's computer and within downloaded software, suddenly could be run through the web-browser and accessed from any computer. Instead of exporting and importing those files and requiring a software download to run programs, all you'd need is a modern web browser to run code. That was a huge first step.

However, things really clicked when he came across CodeHS. With both the online coding environment for the students and the teacher-facing tools to help manage his classes, run student programs and grade student work, Aaron Grill found exactly what he was looking for to help him teach classes – and more.



CodeHS Computer Science Courses

With a full 6-12 pathway, CodeHS offers several full year courses for middle school and high school. Courses are made up of learning modules that include video tutorials, quizzes, example code, applied programming exercises, and programming challenges. All courses are designed to be engaging, fun, and rigorous. Some of our course offerings include:



Intro to Computer Science
in JavaScript



Creative Computing



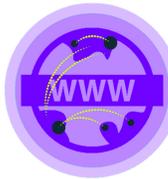
Intro to Computer Science
in Python



World of Computing



AP Computer Science Principles



Intro to the Internet



AP Computer Science in Java



Intro to Python with Tracy



Computer Ideas



Intro to Virtual Reality



Web Design



Mobile Apps



Programming with Karel



Cybersecurity



CodeHS 6-12 Computer Science Curriculum Pathway

Here is our recommended 6-12 curriculum pathway which provides a robust, coherent computer science pathway that teaches students 5 programming languages over the course of middle school and high school.

The courses include block programming and significant text-based programming. The pathway starts with courses for beginners with no experience & builds to college-level courses.

6th	7th	8th	9th	10th	11th	12th
Karel The Dog (JavaScript)						
Tracy the Turtle (Python)						
Introduction to the Internet						
World of Computing						
Cybersecurity (MS- 1 semester)						
	Web Design (MS)					
	Computing Ideas					
	Creative Computing(MS/HS Flavors - 1 semester)					
			Intro to VR (Mini Course Component)			
			Intro to JavaScript			
			Web Design (HS)			
			Intro to Python			
				Cybersecurity		
				AP Computer Science Principles		
					Mobile Apps	
					AP Java	



CodeHS: Four Year High School Computer Science Pathway

CodeHS helps schools and districts build a four year computer science pathway that equips students with the foundational and applicable understanding of computer science that can be used in further pursuit of a computer science degree or in the workforce.



Year 1: Intro to Computer Science in JavaScript

The CodeHS introduction to computer science curriculum teaches the foundations of computer science and basic programming in JavaScript, with an emphasis on helping students develop logical thinking and problem solving skills.



Year 2: Intro to Computer Science in Python

The CodeHS introduction to Python course teaches the fundamentals of computer programming as well as some advanced features of the Python language. Students use what they learn in this course to build simple console-based games.



Year 3: AP Computer Science Principles

This course introduces students to the foundational concepts of computer science and explores the impact computing and technology have on our society. Students learn about the internet, digital information, programming, data while building their portfolio.



Year 4: AP Computer Science in Java

The CodeHS AP Java course is a year-long course designed to help students master the basics of Java and equip them to successfully pass the College Board AP Computer Science A Exam at the end of the school year.

Alternate Tracks and Customization

Each course in our pathway can be leveled depending on the background and experience level of the students taking it. Want to start students off with blocks? Need a more advanced honors version of a certain course? Reach out to our team today.



CodeHS For High Schools

CodeHS is a comprehensive teaching platform for helping middle schools and high schools teach computer science. We provide everything that computer science teachers need to lead a great course, including intro to advanced level curriculum and extensive teacher tools and resources.

SET UP YOUR HIGH SCHOOL STUDENTS FOR SUCCESS

With CodeHS, high school students come away with a knowledge of professional programming languages and the conceptual understanding needed to learn new languages.

Full 9th-12th Pathway: Our 9th-12th grade computer science pathway provides students the opportunity to learn programming languages such as JavaScript, Python, HTML, CSS, Java and more. Courses range from introductory level computer science to advanced AP courses to prepare students for college and beyond.



AP Endorsed Curriculum: CodeHS is recognized by the College Board as an endorsed provider of curriculum and professional development for AP® Computer Science Principles (AP CS Principles).

Digital Portfolio: Students will make their own website using HTML, CSS, and JavaScript, that serves as a digital portfolio. The webpages will be hosted on the CodeHS website so that students can keep a running portfolio of their creative projects, and easily share their programs with the world.

Advanced Course Options: Looking for new and exciting ways to engage your students? Beyond the 9th-12th grade pathway, CodeHS provides advanced courses where your students can learn how to create their own mobile apps, virtual reality worlds, and more!



CodeHS For Middle Schools

CodeHS is a comprehensive teaching platform for helping middle schools and high schools teach computer science. We provide everything that computer science teachers need to lead a great course, including web-based curriculum, extensive teacher tools and resources, and professional development.

PREPARE YOUR STUDENTS FOR A HIGH SCHOOL COMPUTER SCIENCE CLASS

Middle School students learning with CodeHS will continue to solidify logical thinking and problem solving skills, while transitioning from block programming to typing-based coding.

Fun and Accessible Curriculum: CodeHS introductory level courses with Karel the Dog and Tracy the Turtle make it easy for new coders to get started in middle school. From square one students write real code, while learning to program their own games, animations and more.

Flexible Courses: Need to offer a computer science course shorter than a full year? CodeHS has you covered. Our courses can be adapted and used for many different course formats and lengths, including but not limited to month, quarter, and trimester long courses. CodeHS offers a number of different pre-built middle school courses, as well as tools to help you customize courses to fit your exact needs.

Transition from Blocks to Text: With our middle school courses, students will have the option to code in either blocks or text. This feature helps create a smooth transition for students learning to code based on their typing ability level. This also allows teachers to differentiate within their classroom depending on student levels.

"Teaching computer science has ignited my passion for the subject.
CodeHS has been a big part of that."

Christopher Evans, Teacher at Arlington Classics Academy Middle School



CodeHS Professional Development

CodeHS' online professional development courses help train teachers to teach excellent computer science courses -- no programming experience required. CodeHS has worked with hundreds of new computer science teachers, empowering them with the skills, pedagogical knowledge, and confidence to go into the classroom and start teaching great computer science courses.

Who's It For?

CodeHS Professional Development is designed for passionate teachers who are interested in teaching computer science, but do not necessarily have a background in programming. No experience is required to take professional development with CodeHS.

Our professional development can also help computer science teachers who are looking to expand their course offerings to include higher-level or AP computer science courses. These may be people who are experienced programmers but have not taught in the classroom before.

"I am very impressed with the summer course offering for new teachers and all the assistance and guidance your curriculum comes with. For a new teacher of coding it is super relieving to see that level of support."

- Justin Bourque, Concord High School

Earn PD Graduate Credit

Teachers who complete CodeHS online professional development have the opportunity to earn graduate university credit from St. Catherine University! Learn how you can earn graduate credit today at codehs.com/info/pd/grad_credit.



CodeHS Professional Development Courses



Teaching Intro to Computer Science

Teachers will learn everything necessary to teach the foundations of computer science and basic programming using CodeHS. Like all our PD courses, this course is high-touch, with teachers receiving personalized feedback and support from our PD team along the way.



Teaching Web Design

The CodeHS Web Design course is a project-based course that teaches students how to build their own web pages. This CodeHS PD is a 30 hour course to prepare to teach the Web Design course.



Teaching Intro to Python

The CodeHS Introduction to Python course teaches the fundamentals of computer programming as well as some advanced features of the Python language. This CodeHS PD course is to prepare to teach the Intro to Computer Science in Python course.



Teaching Computing Ideas

Computing Ideas is a first year course that introduces students to the foundational ideas of computer science. This CodeHS professional development course can be taken over the summer to prepare to teach the Computing Ideas course.



Teaching AP Computer Science Principles

Teachers will gain the skills, pedagogical knowledge, resources, and confidence to lead a great AP Computer Science Principles classroom with CodeHS.



Teaching AP Computer Science in Java

Teachers will learn everything necessary to equip students to successfully pass the AP Computer Science in Java AP exam. This course is also a great way for teachers who have taught an intro level course to prepare to teach AP Java.



Teaching Intro to Cybersecurity

The CodeHS Cybersecurity course prepares students with crucial skills to be responsible citizens in a digital future and protect themselves from the growing threat of cyber attacks. This CodeHS PD is a 30 hour course to prepare to teach the Intro to Cybersecurity course.



Level 2 Professional Development for Computer Science Teachers

If you took one professional development course with CodeHS and want more, this course is for you. This course builds on your content knowledge & pedagogy from your first PD course.

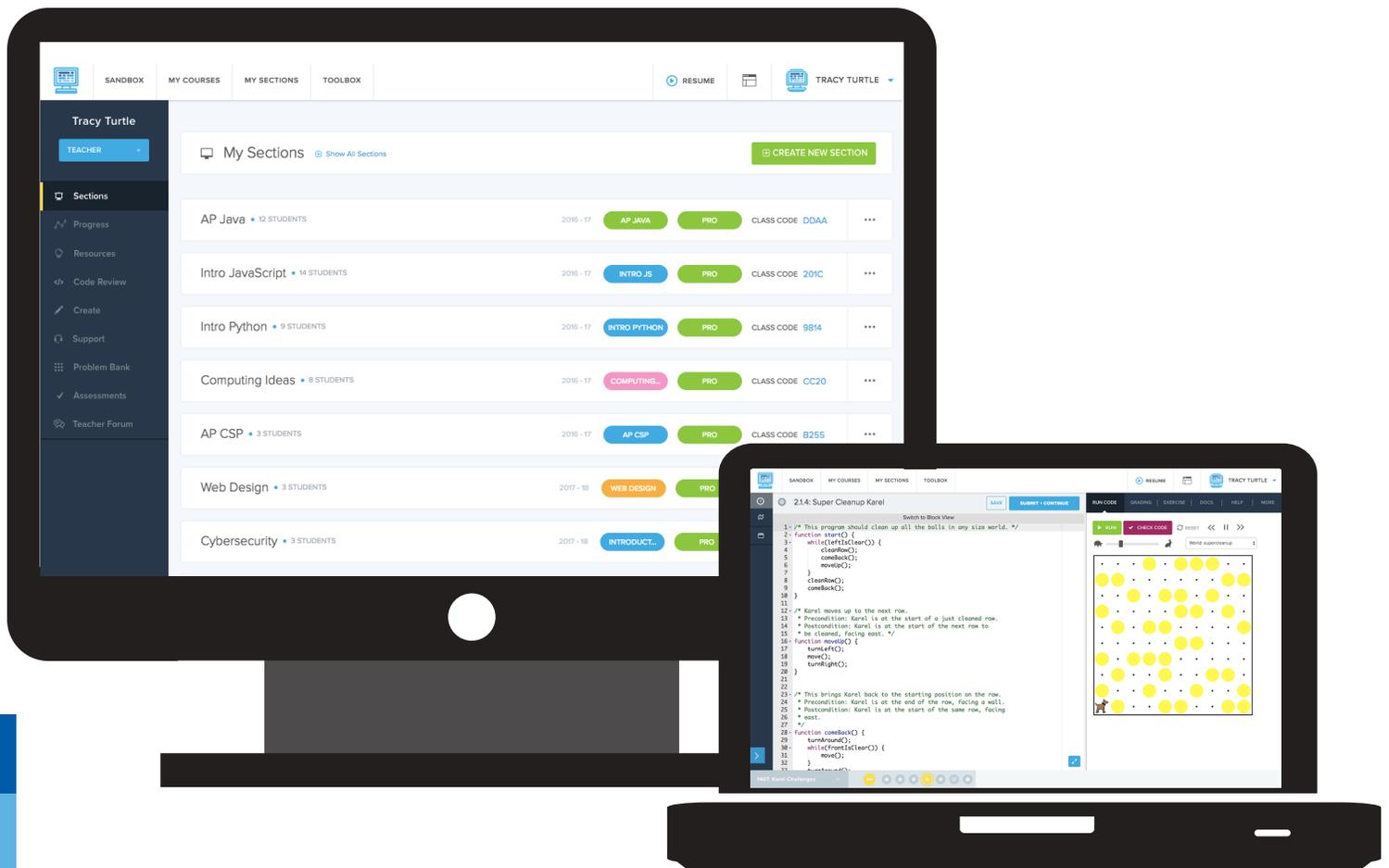


CodeHS Platform

All you need is... a web browser!

Write, run, and debug code on the CodeHS platform. No extra software or plugins are necessary because every coding exercise on CodeHS is completed on our website.

The online coding environment allows for students to set up their CodeHS account and start coding in a matter of minutes!





CodeHS Tools & Features

CodeHS provides a comprehensive set of teacher tools, resources and support features to help schools and districts offer great computer science programs. With CodeHS, teachers can access all of the tools they need, all in one place, saving them time and helping them focus on their students in the classroom.

Lesson Plans & Handouts

Spend less time planning lessons and more time teaching with daily lesson plans, classroom exercise handouts, sample solutions and more, all in one place

Fast Grade

Save hundreds of hours grading over the course of the year with our easy-to-use grading tools

Problem Guides

Find key background information on every CodeHS exercise in our problem guides

Create Tool

Build your own custom problems, assessments, autograders and more with CodeHS Create

Customizable Gradebook

Translate student progress into letter grades with our customizable gradebook -- you can also easily export grades and upload them to your SIS

Access Controls & Due Dates

Track student pacing and assignment access through with access controls and due dates

Problem & Quiz Banks

Choose from thousands of custom activities made by CS teachers around the world



CodeHS Standards Alignment

CSTA Standards



CodeHS offers the most comprehensive course pathway across grades 6-12. All of the CodeHS courses are aligned to the CSTA K-12 CS Framework and align with computer science standards across many states including California, Arkansas, Texas, Florida and more.

College Board Endorsed



CodeHS is recognized by the College Board as an endorsed provider of curriculum and professional development for AP[®] Computer Science Principles (AP CSP).

This endorsement affirms that all components of CodeHS's offerings are aligned to the AP Curriculum Framework standards and the AP CSP assessment. Using an endorsed provider affords schools access to resources including an AP CSP syllabus pre-approved by the College Board's AP Course Audit, and officially recognized professional development that prepares teachers to teach AP CSP.

CodeHS courses also align with the following standards frameworks:

- International Society for Technology in Education (ISTE)
- K-12 Computer Science Framework
- Next Generation Science Standards
- Common Core Mathematics Standards
- State Standards Alignment



Get in touch to learn more about how our courses align to the standards for your state or district.

Visit codehs.com/info/standards or email us at hello@codehs.com.





CodeHS Membership Plans

To help you build the best computer science program at your school, CodeHS offers different membership plans to meet your needs. Visit codehs.com/info/plans.

Free

This is our plan for classrooms just getting started.

Free includes these awesome features:

- Access to Full 6-12 Course Pathway
- Create Classes & Manage Student Enrollment
- Easily See your Students' Code
- Limited Teacher Resources
- Create 2 Public Playlists
- Access to the Problem/Quiz Question Bank

Pro

This is our plan for single school sites.

Pro includes everything in Free, and:

- Comprehensive Student Progress Tracking Tools
- Detailed Lesson Plans for Every Lesson
- Problem Guides for Every Programming Exercise
- Save Hundreds of Hours with Magic Grading
- Offline Classroom Handouts
- Customizable Gradebook
- Dedicated Account Manager
- Multiple Choice & Project Based Assessments
- Award Custom Badges to Students
- Create Unlimited Problems & Playlists
- Customize your own Courses
- Control Student Pacing with Access Controls
- Set Assignment Due Dates
- Assessment Reports
- Export Student Data to Your SIS
- Teach Exactly the Right Course with Course Flavors
- Cheat Detection Suite

Super

This is our plan for multiple schools, districts or networks.

Super includes everything in Pro, and:

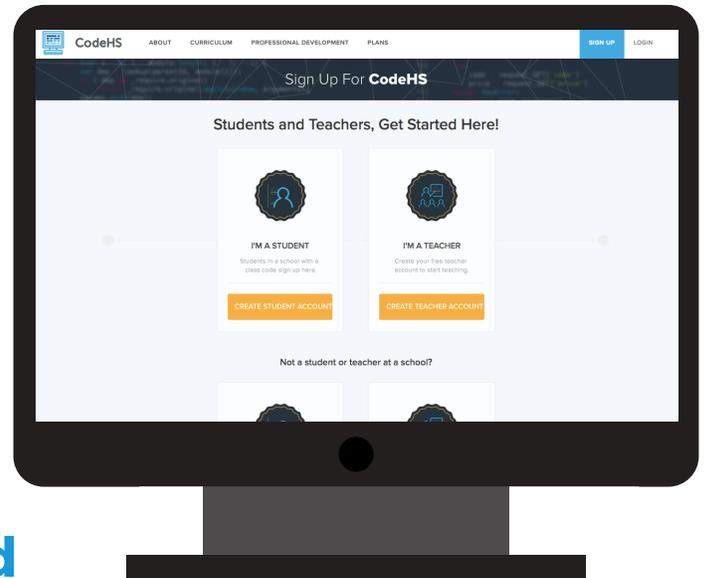
- Administrator Data Dashboards & Insights
- Track Activity, Usage, & Progress Data Across Classrooms, Teachers, & Schools
- District Implementation Support
- Manage Teacher Professional Development
- Private Discussion Forum for District Teachers



CodeHS

How to Get Started

CodeHS is the best way to bring a high-quality computer science program to your school district. We help schools build comprehensive 6th-12th grade computer science programs. We provide fun and engaging curriculum for students, extensive teacher tools and resources, and district implementation level support.



3 Easy Steps to Get Started

1

Try It Yourself

Sign up for a free teacher or admin account at codehs.com/signup. Click on "Try out the Curriculum" to explore the CodeHS curriculum.

2

Invite Your Students

You can create a section and invite your students in less than 10 minutes, entirely for free!

3

Schedule a Call with Us

Our team will help talk to your school about why coding is important, answer any questions and set up your classroom for success!

Visit codehs.com/learnmore or email us at hello@codehs.com to schedule a call.

We're excited to hear from you!

